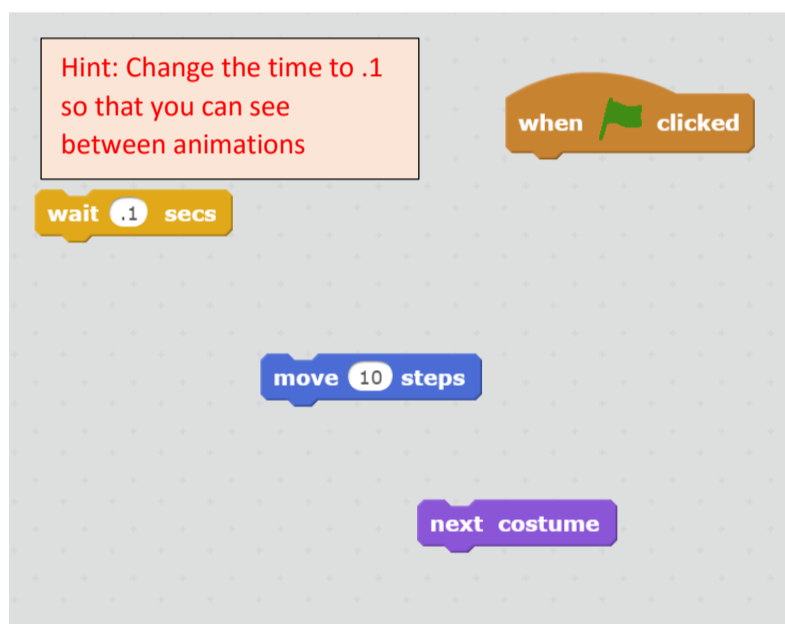# Animating a Character!

First Step
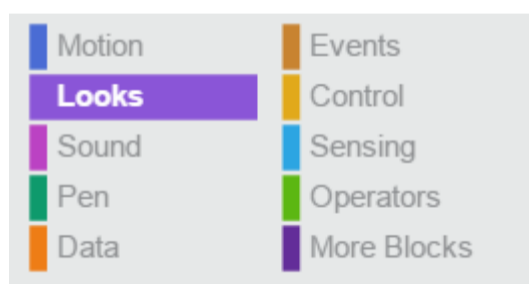
1.) Select the Cat

2.) Copy the following commands into the big programming window

Hint: Change the time to .1 so that you can see between animations

Hint: Use the Colours to find out where the commands are:

Motion		Events	
Looks		Control	
Sound		Sensing	
Pen		Operators	
Data		More Blocks	

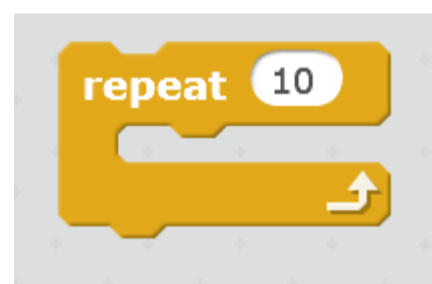Connect them together to see what happens

Animating it

There are two ways to animate.

1.) Copy the code

Or you can use a repeat command (a loop)

Like this

Try to experiment with a forever loop